

INTER-HOUSE COMPETITION

Mathematical Ludo

Let's play ludo with Modified Integer Based Die

DATE: 17/12/2022

VENUE: Maths Lab

TIME: BAL SABHA PERIODS

CLASSES INVOLVED: VI-VII (one from each class)

DESCRIPTION OF THE ACTIVITY:

Ludo is a board game typically designed for two to four players. In ludo, each player is provided with four tokens and one common dice. The main objective of the game is to race the tokens from the home point to the endpoint. The player who's all the tokens finish the race first wins the game. Ludo helps a child learn the basic concepts of mathematics such as counting numbers, geometric shapes, addition, subtraction, etc.

In this activity, we will use a different INTEGER BASED die to make the game more interesting, and this will help class 6th and 7th Student to understand the concept of Integer more deeply.



RULES AND REGULATIONS:

- Two participant (one from each class) from each house will play the game on a single Ludo Board with modified die.
- Each team will be given two token/coin of ludo and they will roll two integer based dice and then move their token accordingly.
- The team who's all the tokens finish the race first wins the game.

CRITERIA FOR JUDGEMENT:

* Team who finish first wins the game.

ConvenorHead MistressVice PrincipalPrincipalMr. Anshul DubeyMs Amith GanjooMs Anupamam MotwaniMs Asha Prabhakar