



# Bal Bharati

## PUBLIC SCHOOL

Sector 21, Noida

OXAMIT FI v2.0

OXAMIT FI





“Great Vision without Great People  
Is Irrelevant”

-Jim Collins

To  
The Principal

Date 19<sup>th</sup> January, 2022

Dear Sir/Madam,

- It gives me immense pleasure to invite your esteemed school to the **Online Inter-School IT Based Competition** organized by the **OXANIUM CLUB** under the aegis of IT department of Bal Bharati Public School, Noida. The event is an opportunity for students to achieve technological brilliance and showcase their talent in the field of emerging technologies.
- The Online event will be held on **04<sup>th</sup> and 05<sup>th</sup> February, 2022**. The last date for registration and receipt of entries for the competition through Google forms is **29<sup>th</sup> January, 2022**.
- Enclosed is the list of events, event details and the schedule. Schools are requested to register online using the link <https://forms.gle/XLCAaiR2ZW1QuEbw9>
- The wholehearted participation of the students will go a long way in making this event a grand success.
- Looking forward to a long lasting, enriching partnership and collaborative learning.

Thanking you

Yours sincerely,

*Asha Prabhakar*

Asha Prabhakar  
(Principal)

स्वच्छ भारत  
एक कदम स्वच्छता की ओर





# GENERAL INSTRUCTIONS

(For Teacher Incharges and Participating Students)

Schools are requested to confirm their participation by filling the registration form latest by **29<sup>th</sup> January, 2022**.

Submission Date for all events is **31<sup>st</sup> January, 2022**. List of final round participants will be uploaded on our social media pages and our website by **02<sup>nd</sup> February, 2022**.

Entries without registrations will not be entertained.

The participating teams are requested to visit social media pages for regular updates. You can also join the discord server.

Schools may be disqualified for not adhering to the event rules.

Participation of a participant in multiple events is allowed, however in case of participation in overlapping events, it is the responsibility of the participant to manage the same.

## **PRELIMS:**

All the registered participants need to fill the submission form latest by **29<sup>th</sup> January, 2022**. The project file and the source code also needs to be provided along with the submission. If anybody fails to do so, their entry will not be considered.

The judgements will be made as per the judgement criteria published for each event and the decision of the judges will be final and binding.

## **FINALS:**

The shortlisted participants will be asked to make a presentation of their entries. The Presentation will take place as per the schedule and google meet ID shared with you, through a WhatsApp group created for the purpose.

Time limit for each participant's presentation will be as per the instructions provided for each event in the event brochure. Students will be given a 5 minutes' window to join the meeting.

Questions will be asked during the presentation.



# FORMS

Registration Form - <https://forms.gle/XLCAaiR2ZW1QuEbw9>

GaimBot Registration - <https://forms.gle/vjv65xg83dbaHxs27>

Webscript Registration - <https://forms.gle/tsnTeCFUkVDuZLZD7>

Webscript Submission - <https://forms.gle/HEyTP9dDH1G6TLEU9>

QROS-IT-Y Registration - <https://forms.gle/doypeTpqx4awBf2i7>

GameSplash Registration - <https://forms.gle/jc67CcgfatcdPEg27>

GameSplash Submission - <https://forms.gle/nAchxTSZYDBWm2VMA>

Pixelerate Registration - <https://forms.gle/U7x3ZPYgKXZ4uUWE7>

Pixelerate Submission - <https://forms.gle/5jg1zgvBNcNHABtX6>

Techy Artist Registration - <https://forms.gle/BHjidBega56GmgpLA>

Techy Artist Submission - <https://forms.gle/NiacrKLRsNTpyC61A>

AutoDraw Registration - <https://forms.gle/8pkjERbo9k8aLG5b6>



<u>Event</u>	<u>Domain</u>	<u>Team(s)</u>	<u>Participant(s)</u>
GaimBot	Open	1	5 (4)
Webscript	X-XII	1	2
QROS-IT-Y	VI - VIII	1	1
GameSplash	IX-XII	1	2
Pixelerate	IX-XII	1	1
AutoDraw	IV-V	1	1
Techy Artist	II-III	1	1



# SCHEDULE

24 <sup>th</sup> January 2022	Registration Begins
29 <sup>th</sup> January 2022	Registration Ends
31 <sup>st</sup> January 2022	Submission for prelims
02 <sup>nd</sup> February 2022	Prelims Results Out

## OXANIUM 2022 - SCHEDULE

<u>Day - I</u> (04 <sup>th</sup> February 2022)	<ul style="list-style-type: none"><li>• QROS-IT-Y(Prelims)</li><li>• AutoDraw</li><li>• GaimBot</li><li>• Pixelerate</li></ul>
<u>Day - II</u> (05 <sup>th</sup> February 2022)	<ul style="list-style-type: none"><li>• QROS-IT-Y(Finals)</li><li>• GaimBot</li><li>• Webscript</li><li>• GameSplash</li></ul>
<u>Day - III</u> (10 <sup>th</sup> February 2022)	<b>Valedictory</b> (Youtube LIVE) (1 100 hrs)





# CONTACT US

Bal Bharati Public School  
Sector-21, Noida

<http://bbpsnoida.balbharati.org>

Email - [oxanium@nd.balbharati.org](mailto:oxanium@nd.balbharati.org)

Ms. Meetu Tripathi (HOD-Computer Science) +91 98187 51479	Ms. Meenakshi Gulati (TGT - Computer Science) +91 98734 20106
Ms. Asha Menon (TGT - Computer Science) +91 98109 56329	Ms. Sheetal Sharma (TGT - AI) +91 87008 27818
Ms. Alka Rai (PRT - Computer Science) +91 92050 27408	Ms. Sonam Malik (PRT - Computer Science) +91 97110 45629

Kunal Chauhan - XII

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Chinmay Nanda - XII

+91 87506 76114

Satyam Shivam - XII

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Rohan Singh - XII

+91 83684 79956

NOTE: 1) The last date for registration is 29<sup>th</sup> January 2022

2) The last date for submission is 31<sup>st</sup> January, 2022

 [oxanium.in/discord](https://oxanium.in/discord)

 [/oxamite](https://www.instagram.com/oxamite)



# GaimBot

<b>Domain</b>	=	Open
<b>Team(s)</b>	=	1
<b>Participant(s)</b>	=	5 (acceptable up to 4)
<b>Game</b>	=	VALORANT by Riot Games
<b>Server</b>	=	Mumbai

A schedule of matches will be provided once the registrations are done.

A window of 10 minute will be given to each team for entering the lobby. If any team fails to enter the lobby in the given time, they will be disqualified.

Anyone caught using hacks, smurfing or unfair means will be disqualified immediately.

If a team surrenders, the opposition team will be declared the winner.

Participants to provide their school ID card photograph on the registration form.

## Round 1 (Pre-Qualifier)

Each school's team will play against another school's team. It will be a 13 round standard match held before 2 days of the main event.

## Round 2 (Qualifier)

The qualified teams will be provided with a new schedule of matches. It will be a 13 round standard match held 1 day before the main event.

## Round 3 (Knockouts and upper-lower brackets)

The qualified teams will be provided with a new schedule of matches. There will be 2 matches held of 13 rounds to be held on the 1<sup>st</sup> day of the event. The upper and lower bracket schedule will be decided on the performance of the teams.





# GaimBot

## Round 4 (Final)

The top 2 teams qualified will be competing each other in final on the last day of the event. There will be 3 matches of 13 rounds. The first team to win 2 matches will be declared winners.

### **Teacher In-charge:**

Meetu Tripathi  
+91 98187 51479

### **Event Coordinator**

Rohan Singh (XII)  
+91 83684 79956



# Webscript

Domain = X - XII  
Team(s) = 1  
Participant(s) = 2  
Languages : HTML, CSS, and JavaScript

## Rules for Prelims:

- Participants are supposed to design a website where they can showcase any game from the following:
  - **Detroit Become Human**
  - **Cyberpunk 2077**
- The website must be responsive and should contain 4 pages or less.
- The participants must dedicate a page to explain the working of artificial intelligence in whichever game the participant chooses.
- The use of bootstrap is prohibited.
- Participants need to submit the source code of the website in the form of a google drive folder link.
- Plagiarism of any kind will result in instant disqualification.
- **Rules for finals** are provided in **General Instructions**.

## Judgement Criteria:

• Total Points	100
• Originality & Unique Ideas	20
• Creativity & Design Skills	30
• Code Quality	50

- Jury has all the rights reserved. In case of any conflict, decision of the Jury shall be final and binding.

### **Teacher In-charge:**

Sheetal Joshi  
+91 87008 27818

### **Event Coordinator**

Chinmay Nanda (XII)  
+91 87506 76114



# QROS-IT-Y

Domain = VI - VIII

Team(s) = 1

Participant(s) = 1

## Number of Questions:

Prelims : 15

Finals : 10

**Platform** = Zoom

- The quiz will be conducted in two rounds - Prelims and Finals.
- The meeting link for the quiz will be provided to the participants on the WhatsApp group that will be created 2 days before the event.
- Top 5 teams would head to the final round on the basis of how fast and precise their answers are.
- Participants' mic must be muted all the time and camera must be on during the event.
- The participants must wear their school ID cards.
- Any type of questions by the participants must be addressed to the event organisers through the chat
- Answers must be posted privately to the event host in zoom.
- Organizers are not responsible for any kind of internet disruption so it is requested to maintain a stable internet connection.
- Any type of malpractices would not be tolerated and will result in instant disqualification
- The decision of the Quiz master would be final and binding.

## Teacher In-charge:

Meenakshi Gulati  
+91 98734 20106

## Event Coordinator

Abhimanyu Rathore (XII)  
+91 81307 37439



# GameSplash

Domain = IX - XII

Team(s) = 1

Participant(s) = 2

Software(s) to be used = Adobe Premiere Pro, Adobe After Effects or [Wondershare Filmora](#)

## Rules for Prelims:

- Participants are required to make a trailer for **Valorant**.
- The trailers are to be given a suitable and catchy title and the duration should be up to a minute.
- The final export must be done in mp4 format.
- Participants need to submit the project file and the trailer(along with the material used) only in the form of a google drive folder link.
- Participants are free to use videos from the official gameplay videos and/or any other gameplay.
- **Rules for finals** are provided in [General Instructions](#).

## Judgement Criteria:

• Total Points	100
• Creativity	25
• Sound Effects	25
• Fluidity	25
• Cinematography	25

### **Teacher In-charge:**

Asha Menon  
+91 98109 53629

### **Event Coordinator**

Kunal Chauhan (XII)  
+91 93107 73281



# Pixelerate

Domain	=	IX - XII
Team(s)	=	1
Participant(s)	=	1
Software to be used	=	Adobe Photoshop

## Rules for Prelims:

- The participants are requested to choose any one topic from the topics given below and create a cover art using their extraordinary mind.
- Topics:
  - **FIFA**
  - **Need For Speed**
  - **Call of Duty WW2**
- Any form of digital art (photography, Photoshop composites, vector art etc.) can be used to create the album art.
- Artwork's dimension is free of choice
- The submission must include Project File (psd, etc.), photographs/stock images, assets used (fonts etc.) along with the final artwork (png).
- Use of stock images is allowed.
- Plagiarism of any kind will result in instant disqualification.
- **Rules for finals** are provided in **General Instructions**.

## Judgement Criteria:

• Total Points	100
• Creativity	30
• Composition	25
• Authentic blending of images	25
• Lighting	20

- Jury has all the rights reserved. In case of any conflict, decision of the Jury shall be final and binding.

### **Teacher In-charge:**

Meetu Tripathi  
+91 98187 51479

### **Event Coordinator**

Satyam Shivam (XII)  
+91 72908 87501



# AutoDraw

Domain = IV - V  
Team(s) = 1  
Participant(s) = 1  
Software to be used = Auto Draw

## Rules:

- Participants are required to make the drawing using Auto Draw- AI Based Drawing Application <https://www.autodraw.com/>
- The participants will be given the topic on the spot.
- The meeting link for the competition will be provided to the participants on the WhatsApp group that will be created 2 days before the event.
- Duration of the competition is 1 hr. and 30 minutes.
- Participants are required to use all tools available in the application.
- Participants will share the screen throughout the competition.
- Final entry to be sent through submission form on the day of the event.

## Judgement Criteria:

• Total Points	100
• Creativity	25
• Accuracy	25
• Usage of tools	25
• Overall Presentation	25

- Jury has all the rights reserved. In case of any conflict, decision of the Jury shall be final and binding.

### **Teacher In-charge:**

Alka Rai +91 92050 27408  
Sonam Malik +91 97110 45629

### **Event Coordinator**

Sukanya Mukherjee  
+91 93545 16929





# Techy Artist

**Domain** = II - III

**Team(s)** = 1

**Participant(s)** = 1

**Software to be used** = MS Paint 3D

**Theme:** Life below water (SDG- 14)

## **Rules:**

- The participants are requested to design a scene on the give theme using their minds.
- Pictures from other sources like the Internet will not be accepted.
- The submission must include a .mp4 video and .jpg file format of the scene.
- Plagiarism of any kind will result in instant disqualification.

## **Judgement Criteria:**

• Total Points	100
• Relevance to the theme	20
• Creativity	20
• Originality	20
• Tools Used	20
• Visual Impact	20

- Jury has all the rights reserved. In case of any conflict, decision of the Jury shall be final and binding.

## **Teacher In-charge:**

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Sonam Malik +91 97110 45629

## **Event Coordinator**

Shreshthi Dubey

+91 83204 33129



## TEAM

Kunal Chauhan (Class XII)

Chinmay Nanda (Class XII)

Shreshthi Dubey (Class XII)

Sukanya Mukherjee (Class XII)

Radhin Laxman P (Class XII)

G Sagar (Class XII)

Nidhish Dhoundiyal (Class XII)

Aditya Agarwal (Class XI)

Ranya (Class XI)

Satyam Shivam (Class XII)

Devansh Bist (Class XII)

Rohan Singh (Class XII)

Shubh Sharma (Class XII)

Kanav Dutta (Class XII)

Abhimanyu Rathore (Class XII)

Diya Sharma (Class XII)

Mahima Chauhan (Class XI)



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