



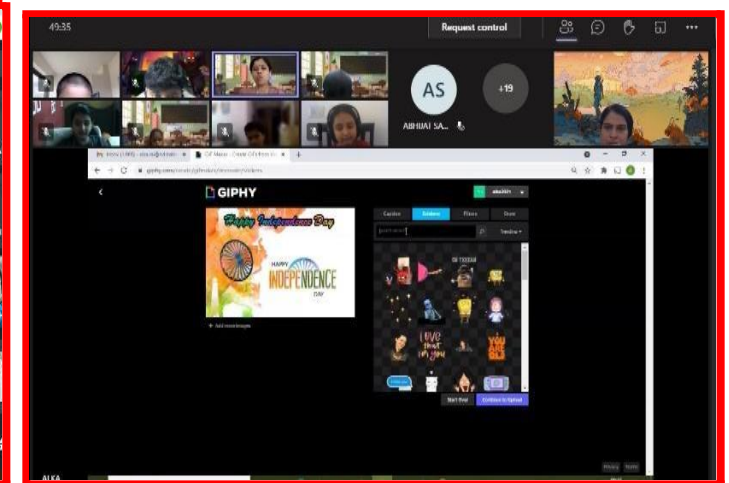
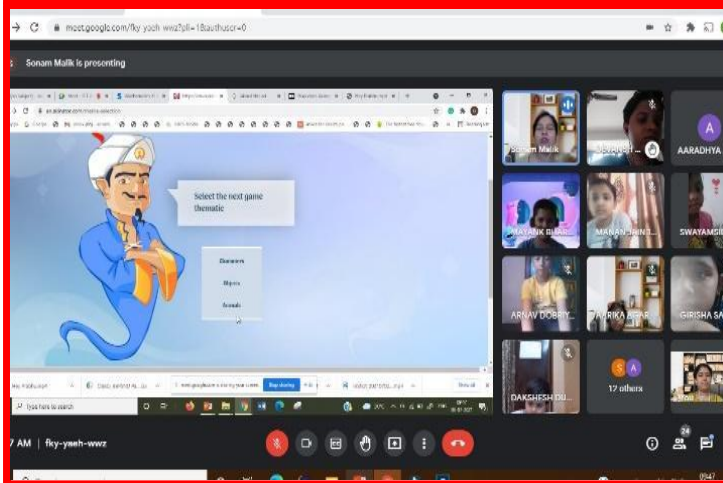
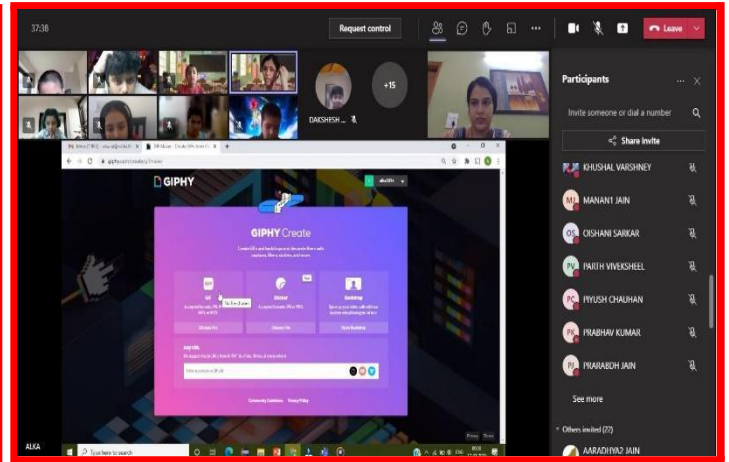
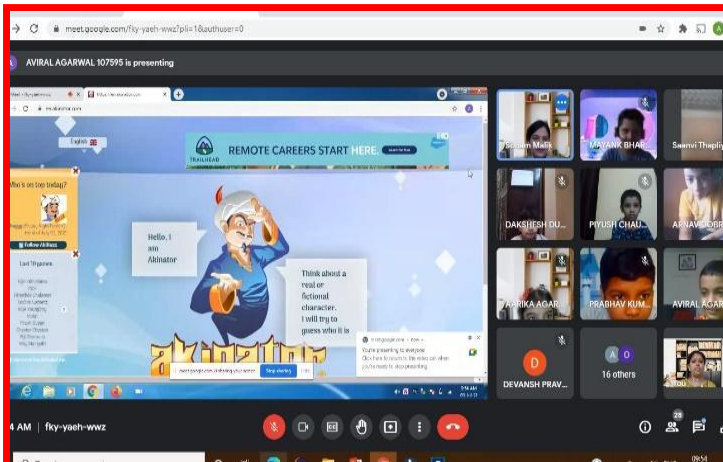
AI and ICT Club (Primary)

CLASS: IV-V

REPORT FOR THE PERIOD – JULY 2021

S. NO	DATE/ MONTH	OBJECTIVE	ACTIVITY	LEARNING OUTCOME
01.	03 July 2021	Introduction to the club and building a strong foundation for lifelong love for learning new application based tools.	Online ICT tool name GIPHY was demonstrated and students created beautiful GIF using this application.	The session encouraged critical thinking skills and promoted deeper engagement of the learners with technology.
02.	17 July 2021	To make learners cognizant about the concept with the aim to show different innovative ways in which various AI based online application can be used.	AI based online game was played named Akinator.	Students applied their cognitive skills and brainstorming to think for any character and give hints.

GLIMPSES OF THE ACTIVITIES UNDERTAKEN BY THE STUDENTS DURING THE PERIOD AUGUST 2021 :



Teachers In-charge: Ms Alka Rai and Ms Sonam Malik